

Analysis of Algorithms
CS 375, Spring 2021

Problem Set: Introduction and Foundations

Due **BY THE BEGINNING OF CLASS** Wednesday, February 17

- Instructions on how to submit this HW will be announced soon!
- From your textbook (CLRS), please read:
 - Appendices A.1 and B.1.
 - Chapters 1, 2.1, and 2.2.
- **IMPORTANT:** Some of these exercises may build upon topics covered in our Feb. 15 class meeting; they are included here “early” so you can see all of the exercises on this assignment.
- Unless otherwise specified, exercises will be from the CLRS textbook and will be named on HW assignments by exercise number used in the book.
- A few essential style guidelines for writing algorithms in CS375:
 - When presenting an algorithm, avoid using language-specific commands/routines (without comments) in pseudocode. Pseudocode, by definition, is supposed to be language-independent, at a level of abstraction higher-level than particular programming languages.
 - Please be sure to initialize variables or declare inputs/outputs, and be sure the purpose of **every variable**—including the names of functions or algorithms—can be quickly and fully understood by a reader; typically, this is done either by using descriptive variable names or by describing variables in English. Algorithms in which variables cannot be promptly understood may not receive full credit, so please feel free to ask me about variable names and descriptions—I’m happy to talk with you about particular situations that might come up!
- *A general note for CS375:* As always, please present answers cleanly and **explain them clearly and thoroughly**, giving all details needed to make your answers easy to understand; typed-up (rather than handwritten) answers are especially appreciated. (Feel free to talk with your Prof. or TA’s about using L^AT_EX to typeset your answers!) Graders may not award full credit to incomplete or illegible solutions. Clear communication *is* the point, on every assignment.

In general in CS375, unless explicitly specified otherwise, answers should be accompanied by explanations. Answers without explanations may not receive full credit. Please feel free to ask me any questions about explanations that might come up!

Exercises

1. **Summation exercises!** Familiarity with summations and $\sum$ notation is essential for algorithm complexity analysis! We’ll see more of that over the course of the semester, but in the interest of being familiar with concepts before we need them, here are some

warm-up exercises. For these exercises, as usual for CS375, please be sure to show your work and give a short but informative explanation for every answer.

- (a) Exercise A.1.1 (pg. 1149). (A “simple formula” here means a mathematical expression with no $\sum$ notation, for which plugging in a value for n will give the numeric value of the formula. For example, a simple formula for $\sum_{i=1}^n i$ is $\frac{n(n+1)}{2}$.)
 - (b) Find a simple formula for $\sum_{i=0}^n 2(3^i - 1)$.
2. **Set exercises!** Similarly, familiarity with sets and set operations is important for Computer Science in general—and for algorithm design and complexity analysis in particular—so here are some warm-up exercises! Give a short explanation for every answer—less than one sentence could suffice, as long as it demonstrates understanding of the relevant definition(s) / reasons for the answer.

For the exercises below, let $A = \{x, y, z\}$ and $B = \{x, y\}$.

- (a) True or False: $A \subseteq B$?
 - (b) True or False: $B \subseteq A$?
 - (c) True or False: $B \subseteq B$?
 - (d) What is $A \cup B$? (Explicitly show the elements of $A \cup B$.)
 - (e) What is $A \cap B$? (Explicitly show the elements of $A \cap B$.)
 - (f) What is $A \times B$? (Explicitly show the elements of $A \times B$.)
 - (g) What is $\mathcal{P}(B)$, the power set of B ? (Explicitly show the elements of $\mathcal{P}(B)$.)
3. Exercise 1.2.3 (pg. 14). (We need only consider natural number values of n , and we can make the usual assumption that all input sizes are greater than 0.)
4. Design an *iterative* (i.e., without using recursion) algorithm to find all the common elements in two sorted lists of numbers. For example, for input lists $[2, 5, 5, 5]$ and $[2, 2, 3, 5, 5, 7]$, the output should be the list $[2, 5, 5]$. What is the maximum number of comparisons your algorithm makes if the lengths of the two input lists are m and n , respectively?

```
# Input: Two sorted lists of elements, S = [s_1, ..., s_m]
#         and T = [t_1, ..., t_n]
# Output: List of numbers L = [n_1, ..., n_k] where n_i is
#         a member of L exactly when it is an element of
#         both S and T. Also, for each value v_i that occurs
#         on L, the number of times it occurs on L is equal to
#         the minimum of the number of times v_i occurs on S
#         and the number of times v_i occurs in T.
#
#         For example, if S = [2, 5, 5, 5] and
#         T = [2, 2, 3, 5, 5, 7], the return value should be
#         the list [2, 5, 5].
```

Please give both a pseudocode description and an English description, to make it as easy as possible to understand the algorithm, and explain how you know it solves the problem correctly.

Note: Recall that there are different operations to add an element to a list (`append`, in Python) and to combine two lists into one (`extend`, in Python). If you use either or both in your answer, please make sure it is clear which operation is being used. Of course, you are also welcome to use other common list operations such as `insert` or `remove`, if you'd like!

5. (A problem solving puzzle!) There are four people who want to cross a bridge, all of which begin on the same side. They have 17 minutes to get to the other side. As is common in these kinds of puzzles, however, there's a catch!

Because the bridge is old and weakened by time, a maximum of two people can cross the bridge at one time. Moreover, it's night time, and they have one—only one—flashlight. Any time people cross (whether one person or two people), they must have the flashlight with them, and the flashlight must be walked back and forth over the bridge (it can't, e.g., be thrown from one side to the other).

Person 1 takes 1 minute to cross the bridge, person 2 takes 2 minutes, person 3 takes 5 minutes, and person 4 takes 10 minutes. If a pair crosses the bridge together, they must walk together at the pace of the slower person.

Can all four of them get to the other side in 17 minutes? If so, how? If not, why not? Be sure to explain your answer!

(Note: A popular Algorithms textbook notes that, according to a rumor on the Internet, interviewers at a well-known software company located near Seattle have given this problem to interviewees!)

Important: For this exercise, *explain the full thought process by which you arrived at your answer!* Or, if you aren't able to find a full answer, explain the thought process as far as you get with your reasoning. This exercise is intended to give practice with thinking through a problem and clearly expressing the design process for your solution. For example, one might say "First, we thought about sending [blah blah blah], but we then realized [blah blah blah]. Then, to address that, we thought [blah blah blah], but that didn't work because of [blah blah blah]. Because of that, we ...". (Please try to avoid using the word "blah" in your answer!)

If you have any questions about what's being asked, please feel free to ask your prof.! This is a classic puzzle—I hope you have some fun with it!