

Create Rubric

20 points

🔔 Create your rubric now or come back to it later. You can also make edits to your rubric while grading.

Q2 Simulation code

2 points

⚙️ [Rubric Settings](#)

⋮ 1 -0.0

Correct

+ Add Rubric Item

📁 Create Group

⬇️ Import...

Q3 Report score

7.5 points

⚙️ [Rubric Settings](#)

⋮ 1 -0.0

Correct

⋮ 2 -3.0

Your report should include at least 1 specific result (a table, a figure etc.)

⋮ 3 -7.5

Your project report pdf document is missing

⋮ 4 -0.5

No Acknowledgements (if you have none, please just write a note saying that so we know you didn't just leave off this section).

⋮ -0.5

Your title does not clearly the project (e.g. your title should not be "Project 0")

⋮ -0.5

Your abstract should include the takeaways from the results of the project.

⋮ -0.5

Your abstract should include the context of the real-world context explored (e.g. grocery store lines are a source of frustration because ...)

⋮ -0.5

Your abstract should a definition of the core cs concept(s) used and how and why they were used (e.g. ArrayLists were used as grocery store lines shrink and grow dynamically).

⋮ -0.5

Your specific result (e.g. table/graph) should have a description of the behavior in the table/figure (e.g. the line goes up)

⋮ -0.5

Your specific result (e.g. table/graph) should have a title, caption, and informative axis/column labels

⋮ -0.5

Your specific result (e.g. table/graph) should have a description of the implication of the behavior (e.g. that means the disease is spreading).

❖ ☐ -0.5

Your results section should include a description of which experiments you ran (e.g. S1 does ..., S2 does ... and I compared them on ...)

❖ ☐ -0.5

Your results section should include a description of why you ran your experiments (e.g. I compared S1 and S2 to see which is more effective at ... because I thought ...)

❖ ☐ -1.0

Your results section should include a synthesis of your findings and their real-world implications (e.g. S2 outperforms S1 on ... so we should use it in practice when we care about ...)

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Q4 Code style

4.5 points

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❖ ☐ 1 -0.0

Correct

❖ ☐ 2 -0.5

No file header with your name and class purpose at the top of files



3

-0.25

Only some files have file header with your name and class purpose at the top of files



4

-0.5

No class fields have correct access modifiers (typically, they should be private)



5

-0.25

Only some class fields have correct access modifiers (typically, they should be private)



6

-1.0

No methods have comments describing what they do



7

-0.5

Only some methods have have comments describing what they do



8

-0.5

No inline comments describing key lines of code



9

-0.5

Not all class fields are initialized in each constructor



0

-0.25

Variable names are uninformative (e.g. abc instead of describing what the variable represents) (used only in extreme cases)

**-0.25**

Lack of indentation and spacing make code hard to read (used only in extreme cases)

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Q5 Lab Checkpoint

2 points

[⚙ Rubric Settings](#)

⋮ 1 -0.0

Correct

⋮ 2 -2.0

didn't check in for lab

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Q6 Extensions

4 points

[⚙ Rubric Settings](#)

⋮ 1 -4.0

Apply to everyone (extensions start at 0 points)

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